Job Description - Software developer

SPLIN is the Belgian market leader and manufacturer of gambling machines. It`s HQ is in Liege and is part of the largest gaming operator, called the Tony Rus Group.

As part of our strategic growth internationally, we are looking to grow our team and improve our digital offering.

YOUR ROLE

- Design, develop, and deliver systems and high-quality code using C++, C#, PHP and other object-oriented languages
- Design relational data models
- Work in close collaboration with the technical team to implement new innovative solutions for our customers
- Develop highly adaptable, sustainable, and efficient products, i.e., internal tools and customer solutions
- Identify and solve issues on our existing systems
- Become a main contributor in our R&D Team

YOUR PROFILE

- Working experience of object-oriented development in Linux environment
- Working experience with Qt and/or Unity3D and/or Symfony frameworks is a plus
- Knowledge in networking (tcp/ip, firewall rules, dns,…)
- Proven experience in creating applications and/or video games
- Interest in Web technologies
- Good knowledge of best practices in software development
- Fluent French. English and/or Dutch is clearly a plus.

WHAT WE OFFER

- The opportunity to contribute to the international development of a leading company in the gaming sector.
- The chance to take part in a human and entrepreneurial adventure within a solid group.
- A **high paced work environment** that is adapted to reaching optimal performance.
- The **opportunity to grow your career and specialize** your skills.
- A **competitive salary package** with several perks.
- The possibility to work on various attractive projects.

SPLIN
GAMING IS OUR BUSINESS